## Learning to Localize Little Landmarks [1]

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# Agenda



- Motivations
- Overview and Contributions
- 2 Related Works

#### 3 Approach

- Architecture
- Location Learning

### 4 Experiments

- Datasets
- Experiments

### 5 Conclusion



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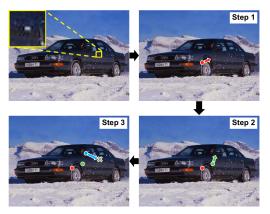
## Introduction



- The world is full of tiny but useful objects such as the door handle of a car or the light switch in a room
  - Little landmarks
  - In an image it is barely visible, yet we know where it is
  - They do not have a distinctive appearance of their own
    - Largely defined by their context

## Little Landmarks in a Car





**Figure:** Several objects of interest are so tiny that they barely occupy few pixels (top-left), yet we interact with them daily. Localizing such objects in images is difficult as they do not have a distinctive local appearance.

└─ Motivations





- Appearance may be similar to many other regions in the image
- May occur in a consistent spatial configuration
  - · Location pattern according to other objects
  - Latent Landmark
  - May itself be hard to localize

Overview and Contributions





- Approach for discovering globally distinctive patterns
- Supervised only by the location of the target
- The first latent landmark in the sequence must be localizable on its own
- Sequence of spatially dependent latent landmarks

Overview and Contributions





- Handcrafted loss function
  - First latent landmarks must predict the next latent landmark
  - Last latent landmark must predict the target location
- Deep Convolutional Neural Network (CNN)

Overview and Contributions





- Novel and intuitive approach to localize little landmarks automatically
- Recurrent architecture using Fully Convolutional Networks
- Spatial information representation for prediction of locations
- Two new little landmark datasets
- Code and datasets are publicly available<sup>1</sup>

http://vision.cs.illinois.edu/projects/litland/

- Related Works

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- Related Works

## **Related Works**



- Well studied areas
  - Landmark localization
    - Human pose estimation [2, 3, 4]
    - Bird part localization [5, 6, 7]
  - Localization of larger objects [8, 9]
- Practically no work exists for localizing little landmarks

#### - Related Works

## **Related Works**



- Karlinsky et al. [10] is conceptually most related to the paper
  - Keypoint proposals
  - Intermediate set of locations
  - Path from a known landmark to a target
- Current approach
  - Does not use keypoints
  - Learns to find the first landmark

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#### Detection

- Simplest scheme for finding landmarks
- Direct supervision for locations
- Do not work for little landmarks





#### Prediction

- Single latent landmark to predict the location of the target
- Target could be far way
- Hard task because there is no supervision for the latent landmark
- Outperforms Detection





- Sequential Prediction
  - Sequential prediction scheme
  - Iteratively uses a latent landmark to predict the location of another latent landmark
  - Outperforms Prediction

Architecture

## **Model and Inference**

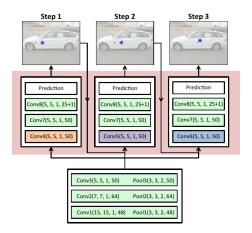


- Fully convolutional network architecture
  - Shared and step-specific layers
  - Step-specific parameters allow the features of a step to quickly adapt
  - Loss function penalizes disagreements between predicted and later detected locations

Architecture

## Architecture





**Figure:** In each step a latent landmark (red blobs) predicts the location of the latent landmark for the next step. This is encoded as a feature map with radial basis kernel (blue blob) and passed as a feature to the next step.

Architecture

## Architecture



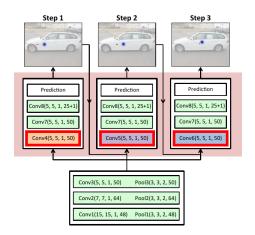


Figure: Orange, purple and blue show step specific layers.

Location Learning

## **Prediction Scheme**



- Image as grid of locations  $I_i$ ,  $i \in \{1, ..., L\}$
- Each step *s* produces an estimation  $P^{(s)}$  of the next latent landmark position
  - Each location  $I_i$  produce an estimate  $p_i^{(s)}$  for  $P^{(s)}$  with confidence  $c_i^{(s)}$

• 
$$P^{(s)} = \sum_{i=1}^{L} c_i^{(s)} p_i^{(s)}$$

Location Learning

## **Prediction Scheme**



*p*<sup>(s)</sup><sub>i</sub> is obtained by analysing both the image features and the predicted location in the previous step *P*<sup>(s-1)</sup>

• 
$$c_i^{(s)}$$
 is a softmax over all locations

• 
$$c_i^{(s)} = \frac{e^{z_i^{(s)}}}{\sum_i e^{z_i^{(s)}}}$$
  
•  $z_i^{(s)} \in \mathbb{R}$  is the output from the network at  $I_i$  in step  $s$ 

Location Learning

## **Prediction Scheme**



- $P^{(s)}$  as a feature map
  - A Radial Basis kernel is placed centered in P<sup>(s)</sup>



- Add some "stochasticity" to the process
  - Allow the next step to easily ignore P<sup>(s)</sup>, if needed

Location Learning

## **Prediction Scheme**



- P<sup>(s)</sup> as a weighted average
  - Robust to individual variances
  - All locations are initialized with non-zero
    - All locations are potential latent landmarks

Location Learning

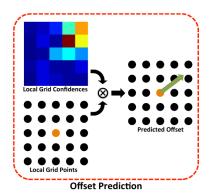
# **Location Estimation**



- How to generate p<sub>i</sub><sup>(s)</sup> at l<sub>i</sub> at step s?
  - Simple regression works poorly
  - $g_j(*) \in \{-50, -25, 0, 25, 50\}$
  - Local grid of *G* points over *l<sub>i</sub>*

• 
$$o_{j,i}^{(s)}$$
  
•  $g_j^{(s)}$ 

•  $p_i^{(s)} = l_i + \sum_{j=1}^G o_{j,i}^{(s)} g_j$ 



Location Learning

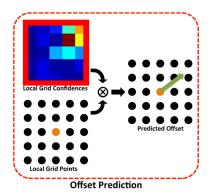
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Location Learning

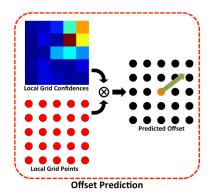
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6

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Location Learning

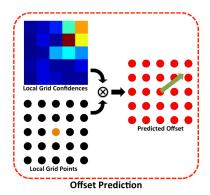
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Location Learning

## **Loss Function**



#### • L2

- Requires careful tuning of learning rate
- Huber Loss

• 
$$\mathcal{H}(x) = \begin{cases} rac{x^2}{2\delta} & \text{, if } |x| < \delta \\ |x| - rac{\delta}{2}, \text{ otherwise} \end{cases}$$

- Robustness
  - Gradients are exactly one for large loss values ( $|x| > \delta$ )
  - Gradients are less than one for smaller loss values ( $|x| > \delta$ )

• 
$$\delta = 1$$

Location Learning



• 
$$\mathcal{L}^{(s)} = \mathcal{H}(P^{(s)} - y^{(s)}) + \gamma \sum_{i=1}^{L} c_i^{(s)} \mathcal{H}(p_i^{(s)} - y^{(s)})$$

- The first term enforces that the prediction  $P^{(s)}$  coincides with the target  $y^{*(s)}$
- The scale factor γ (empirically set to 0.1)
- The second term enforces that the individual predictions for each location also fall on the target, but the **individual losses** are **weighted by their contribution**  $(c_i^{(s)})$

Location Learning



• 
$$\mathcal{L}^{(s)} = \mathcal{H}\left(\mathcal{P}^{(s)} - y^{(s)}\right) + \gamma \sum_{i=1}^{L} c_i^{(s)} \mathcal{H}\left(p_i^{(s)} - y^{(s)}\right)$$

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#### - Experiments

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Experiments

L Datasets





- Light Switch Dataset (LSD)
- Car Door Handle Dataset (CDHD)
  - Based on the Stanford Car Dataset <sup>2</sup>

<sup>2</sup> http://ai.stanford.edu/~jkrause/cars/car\_dataset.html

Experiments

L Datasets

## **Repurposed Datasets**



- Caltech UCSD Birds Dataset (CUBS) <sup>3</sup>
  - Beak location
- Leeds Sports Dataset (LSP) <sup>4</sup>
  - Wrist location

<sup>3</sup> http://www.vision.caltech.edu/visipedia/CUB-200.html

<sup>4</sup> http://www.comp.leeds.ac.uk/mat4saj/lsp.html

Experiments

L Experiments





- LSD, CDHD, LSP
  - 2D Plot
    - y-axis = Detection Rate
    - x-axis = Normalized Distance from Ground Truth
- CUBS
  - PCP as used in [5]

L Experiments

# **Results and Discussion**



### CDHD

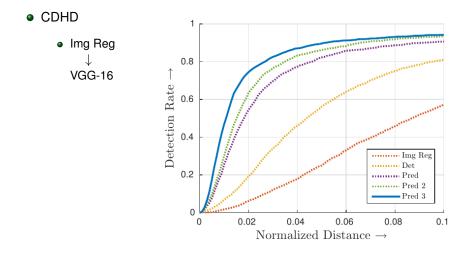
● Img Reg ↓ VGG-16 **Table:** Detection Rates for CDHD. Values for normalized distance of 0.02.

				Seq Prediction	
Method	Img Reg	Det	Pred	Pred 2	Pred 3
Detection Rate	6.1	19.2	54.3	63.3	74.4

Experiments

# **Results and Discussion**





└─ Experiments

# **Results and Discussion**



- CDHD
  - Img Reg ↓ VGG-16



**Figure:** Step 1 - Red. Step 2 - Green. Step 3 - Blue. The system finds the wheel as the first latent landmark and then moves towards the door handle.

Experiments

# **Results and Discussion**



### LSD

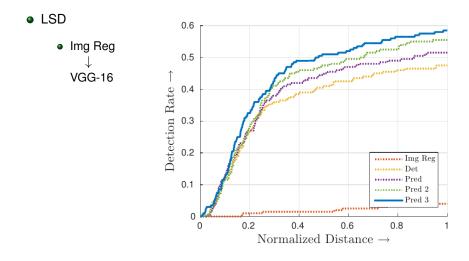
● Img Reg ↓ VGG-16 **Table:** Detection Rates for LSD. Values for normalized distance of 0.5.

				Seq Prediction	
Method	Img Reg	Det	Pred	Pred 2	Pred 3
Detection Rate	1.5	41.0	44.5	47.5	51.0

Experiments

## **Results and Discussion**





└─ Experiments

# **Results and Discussion**



LSD

● Img Reg ↓ VGG-16



**Figure:** Step 1 - Red. Step 2 - Green. Step 3 - Blue. The system relies on finding the edge of the door first.

L Experiments

# **Results and Discussion**



## UCSD



### Table: PSP for UCSD.

Methods	PCP
Liu et al. [5]	49.0
Liu <i>et al.</i> [6]	61.2
Shih <i>et al.</i> [7]	51.8
Proposed	64.1

└─ Experiments

# **Results and Discussion**



- UCSD
  - Img Reg ↓ VGG-16

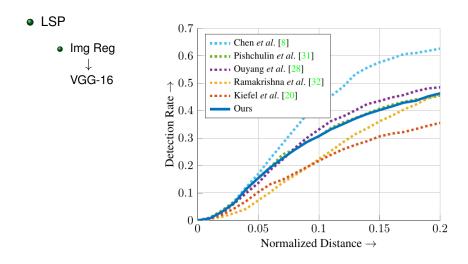


**Figure:** Step 1 - Red. Step 2 - Green. Step 3 - Blue. The first landmark tends to be on the neck, followed by one near the eye and the last tends to be outside at the curve of

Experiments

## **Results and Discussion**





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- Recognizable atterns emerged solely from the supervision of the target landmark
  - Adapt to the evidence in the image
  - The method does not impose any hard constraints
  - Later steps can choose to ignore the evidence from earlier steps

#### Conclusion

## Conclusions



- Strong performance in the tasks
  - Success attributed from the spatial prediction scheme
- Future work
  - Multiple targets
  - Directed Graphs of latent landmarks
  - Accumulation from features of previous steps

Learning to Localize Little Landmarks [1]

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[5]	Jiongxin Liu and Peter N Belhumeur. Bird part localization using exemplar-based models with enforced pose and subcategory consistency. In Proceedings of the IEEE International Conference on Computer Vision, pages 2520–2527, 2013.
[6]	Jiongxin Liu, Yinxiao Li, and Peter N Belhumeur. Part-pair representation for part localization. In <u>European Conference on Computer Vision</u> , pages 456–471. Springer, 2014.
[7]	Kevin J Shih, Arun Mallya, Saurabh Singh, and Derek Hoiem. Part localization using multi-proposal consensus for fine-grained categorization. arXiv preprint arXiv:1507.06332, 2015.
[8]	Pedro F Felzenszwalb, Ross B Girshick, David McAllester, and Deva Ramanan. Object detection with discriminatively trained part-based models. IEEE transactions on pattern analysis and machine intelligence, 32(9):1627–1645, 2010.
[9]	Ross Girshick, Jeff Donahue, Trevor Darrell, and Jitendra Malik. Rich feature hierarchies for accurate object detection and semantic segmentation. In Proceedings of the IEEE conference on computer vision and pattern recognition, pages 580–587, 2014.
[10]	Leonid Karlinsky, Michael Dinerstein, Daniel Harari, and Shimon Ullman.



### References

The chains model for detecting parts by their context.

In Computer Vision and Pattern Recognition (CVPR), 2010 IEEE Conference on, pages 25–32. IEEE, 2010.

